

3300M CNC Control Canned cycles



Pocketing Canned Cycles

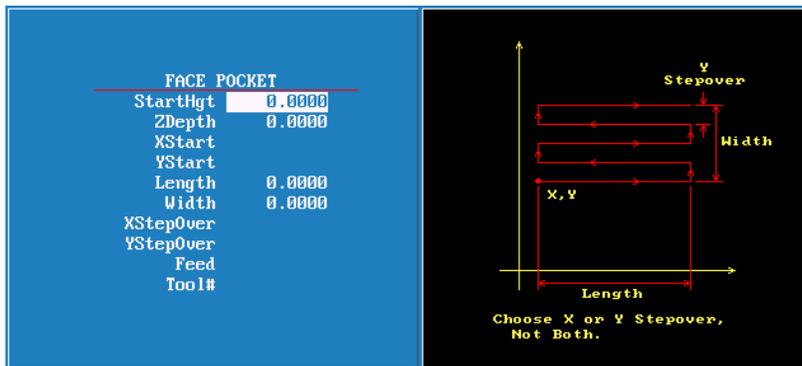


Note

The pockets marked with * all have cutter compensation built into them, so all dimension are as show on print.

- | | |
|-------------------------|---|
| 1.Face. | Cleans large area with one line of information. |
| 2.Rectangular profile.* | Cleans inside or outside of a rectangle. |
| 3.Circular profile.* | Clean inside or outside of a circle. |
| 4.Rectangular pocket.* | Cuts a rectangular pocket to a specified depth. |
| 5.Circular pocket.* | Cuts a circular pocket to specified depth. |
| 6.Frame pocket.* | Cuts rectangular pocket with an island in the middle. |
| 7.Hole.* | Opens up existing holes. |
| 8.Irregular pocket.* | Cleans the inside of a closed contour. |
| 9.Mold rotation. | Cuts three axis shape but only program 2 axis. |
| 10.Elbow milling | Cuts a radial groove around a radius. |

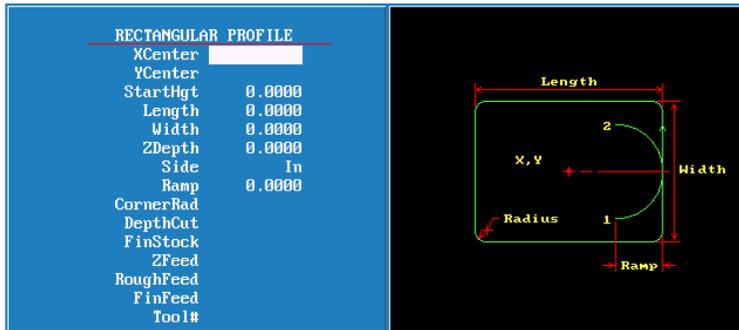
Face Pocket



- | | | |
|-------------------|--|--------------------------------------|
| StartHgt. | Distance above surface to be cut. | |
| ZDepth. | Depth of Z axis. | |
| XStart. | X axis start position. | Optional |
| YStart. | Y axis start position. | Optional |
| Length. | Length of surface to be cut. | |
| Width. | Width of surface to be cut. | |
| XStepOver. | Distance X axis steps over between passes. | Only one step over to be programmed. |
| YStepOver. | Distance Y axis steps over between passes. | Only one step over to be programmed. |
| Feed. | Feedrate in inches per minute. | Optional |
| Tool#. | Tool number. | Optional |

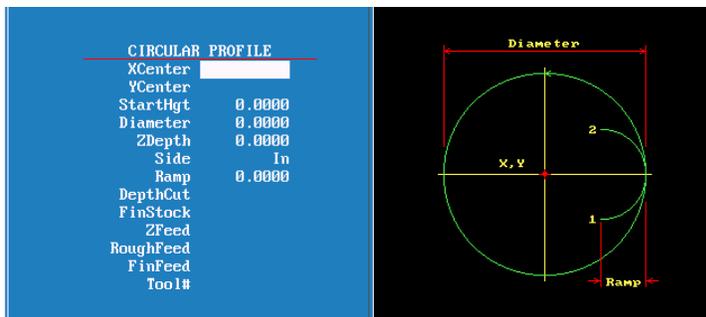
Only input with 0.0000 have to be programmed , this will apply to all canned cycles.Tools do not have to be programmed in cycles , in most cases it is not a good idea.

Rectangular profile



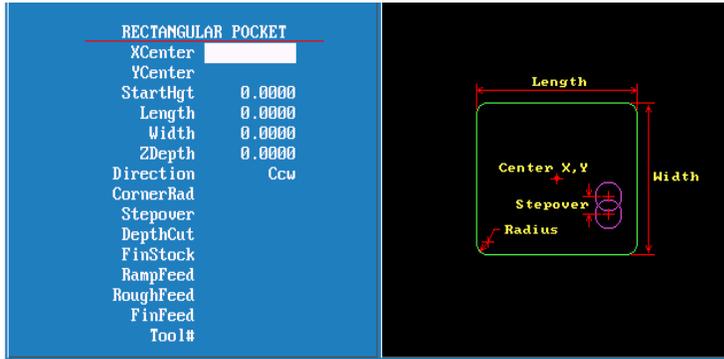
XCenter.	Center of profile along X axis.	Optional
YCenter.	Center of profile along Y axis	Optional
StartHgt.	Height Above surface to be cut.	
Length.	Length of pocket.	
Width.	Width of pocket.	
ZDepth.	Absolute depth of pocket.	
Side.	Inside or Outside.	
Ramp.	Size of ramp radius.	
CornerRad.	Radius on the corners. On the inside must be larger than cutter radius.	Optional
DepthCut.	How deep per pass.	Optional
FinStock.	Material left for finish pass.	Optional
ZFeed.	Z axis down feed.	Optional
RoughFeed.	Feedrate used for roughing passes.	Optional
FinFeed.	Feedrate for finish pass.	Optional
Tool#.	Tool to be used.	Optional

Circular profile



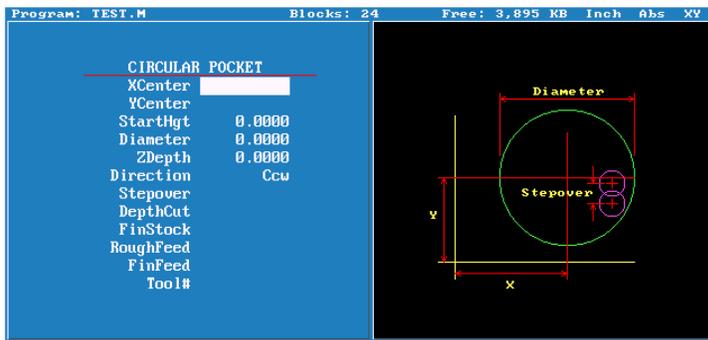
XCenter.	Center of profile along X axis.	Optional
Ycenter.	Center of profile along Y axis	Optional
StartHgt.	Height Above surface to be cut.	
Diameter.	Diameter of pocket.	
ZDepth.	Absolute depth of pocket.	
Side.	Inside or Outside.	
Ramp.	Size of ramp radius.	
DepthCut.	How deep per pass.	Optional
FinStock.	Material left for finish pass.	Optional
Zfeed.	Z axis down feed.	Optional
RoughFeed.	Feedrate used for roughing passes.	Optional
FinFeed.	Feedrate for finish pass.	Optional
Tool#.	Tool to be used.	Optional

Rectangular Pocket



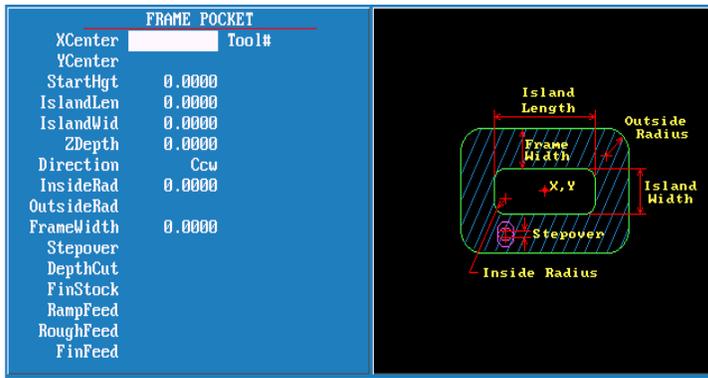
Xcenter.	Center of pocket X axis.	Optional
Ycenter.	Center of pocket Y axis.	Optional
StartHgt.	Must be .1" or 2mm above surface to be cut.	
Length.	Actual length of pocket.	
Width.	Actual width of pocket.	
Zdepth.	Absolute distance to bottom of pocket.	
Direction.	Defaulted to climb mill.	
CornerRad.	Radius in corners must be larger than cutter radius.	Optional
StepOver.	Step over between passes , cannot exceed 70% of cutter diameter.	Optional
DepthCut.	Depth of Z per pass.	Optional
FinStock.	Amount of material left for finish cut , material left on side and bottom.	Optional
RampFeed.	Feedrate for initial # axis move.	Optional
RoughFeed.	Rough feedrate.	Optional
FinFeed.	Finish feedrate.	Optional
Tool #.	Tool number normally not input here.	Optional

Circular Pocket



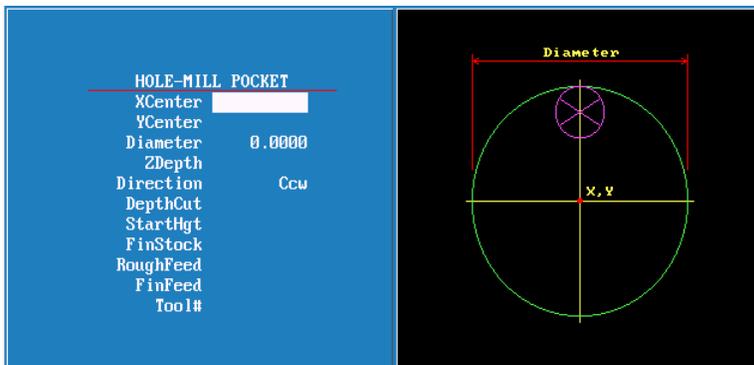
Xcenter.	Center of pocket X axis.	Optional
Ycenter.	Center of pocket Y axis.	Optional
StartHgt.	Must be .1" or 2mm above surface to be cut.	
Diameter.	Actual diameter of pocket.	
Zdepth.	Absolute distance to bottom of pocket.	
Direction.	Defaulted to climb mill.	
StepOver.	Step over between passes , cannot exceed 70% of cutter diameter.	Optional
DepthCut.	Depth of Z per pass.	Optional
FinStock.	Amount of material left for finish cut , material left on side and bottom.	Optional
RoughFeed.	Rough feedrate.	Optional
FinFeed.	Finish feedrate.	Optional
Tool #.	Tool number normally not input here.	Optional

Frame Pocket



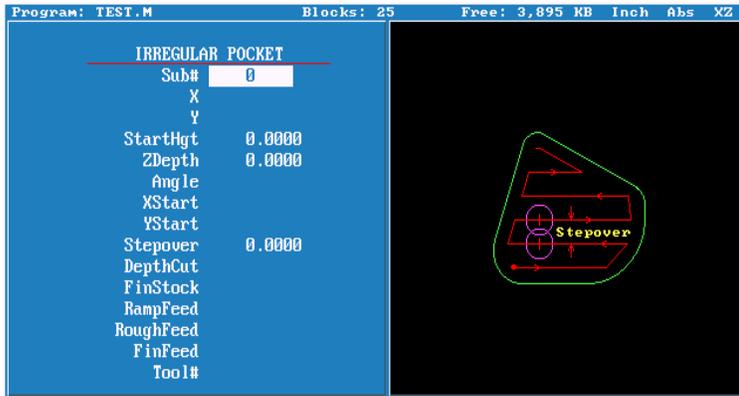
Xcenter	Center of pocket X axis.	Optional
Ycenter	Center of pocket Y axis.	Optional
StartHgt	Must be .1" or 2mm above surface to be cut.	
IslandLen	Actual length of center island.	
IslandWid	Actual width of center island.	
Zdepth	Absolute distance to bottom of pocket.	
Direction	Defaulted to climb mill.	
InsideRad	Radius in corners must be larger than cutter radius.	
OutsideRad	Radius outside corners , must be larger than radius of cutter.	Optional
FrameWidth	Distance from island to outside.	
StepOver	Step over between passes , cannot exceed 70% of cutter diameter.	Optional
DepthCut	Depth of Z per pass.	Optional
FinStock	Amount of material left for finish cut , material left on side and bottom.	Optional
RampFeed	Feedrate for initial # axis move.	Optional
RoughFeed	Rough feedrate.	Optional
FinFeed	Finish feedrate.	Optional
Tool #	Tool number normally not input here.	Optional

Hole-Mill Pocket



Xcenter	Center of pocket X axis.	Optional
Ycenter	Center of pocket Y axis.	Optional
Diameter	Actual diameter of pocket.	
Zdepth	Absolute distance to bottom of pocket.	Optional
Direction	Defaulted to climb mill.	
DepthCut	Depth of Z per pass.	Optional
StartHgt	Start height above surface to be cut.	Optional
FinStock	Amount of material left for finish cut , material left on side and bottom.	Optional
RoughFeed	Rough feedrate.	Optional
FinFeed	Finish feedrate.	Optional
Tool #	Tool number normally not input here.	Optional

Irregular Pocket



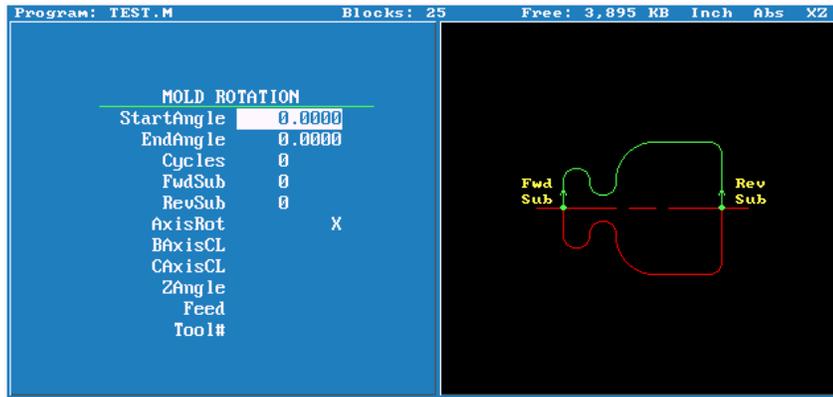
Sub#	# of profile subroutine.	
X	Start position of profile X axis.	Optional
Y	Start position of profile Y axis.	Optional
StartHgt	Start height .1" or 2mm above surface to be cut.	
Zdepth	Z depth of pocket absolute.	
Angle	Angle of first cut.	Optional
Xstart	Position of X axis before moving to start of profile.	Optional
Ystart	Position of Y axis before moving to start of profile.	Optional
Stepover	Distance cut will move over between passes.	
DepthCut	Depth of cut per pass.	Optional
FinStock	Amount of material left for finish pass. Leave stock on side and bottom of pocket.	Optional
RampFeed	Feedrate into material. Normally Z axis into material.	Optional
RoughFeed	Feedrate for roughing passes.	Optional
FinFeed	Feedrate for finish pass	Optional
Tool#	Tool #	Optional

Note

A subroutine has to be programmed for this cycle . The subroutine must start and end at the same coordinates. The first move can be a Rapid , put both X and Y axis in this block also the last block should have both X and Y axis coordinates.

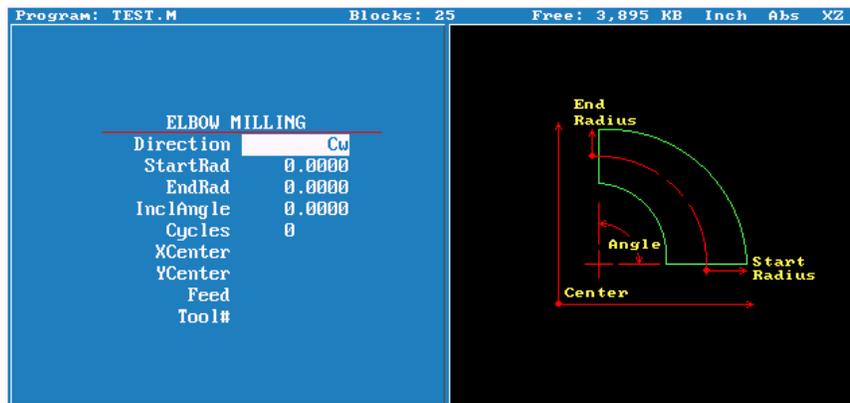
Angle would normally only be used when starting point of profile is on a radius.

Mold Rotation



- StartAngle** Angle at which rotation is going to start.
- EndAngle** Angle at which rotation is going to end.
- Cycles** Number of passes , one cycle is a pass in each direction.
- FwdSub** Number of first subroutine.
- RevSub** Number of second subroutine.
- AxisRot** Axis around which rotation is going take place.
- BAxisCL** Position of rotated axis if not zero.
- CAxisCL** Position of second axis if not zero.
- ZAngle** If rotating X or Y rotation around Z.
- Feed** Feedrate
- Tool#** Tool # .

Elbow Milling



- Direction** Cut direction of first pass.
- StartRad** Radius at start end.
- EndRad** Radius at opposite end.
- InclAngle** Included angle of cavity.
- Cycles** Number of passes , one cycle equals a pass in each direction.
- XCenter** Center of arc X axis.
- YCenter** Center of arc Y axis.
- Feed** Feedrate.
- Tool#** Tool #.

Optional
Optional
Optional
Optional



There are two more canned cycles , to get to these press



soft key.



Soft key will change as above press



a pop-up will appear as below.

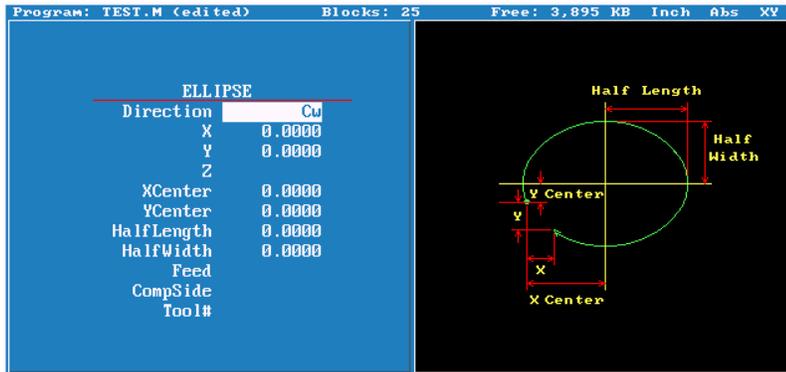


Ellipse and spiral both must be programmed incrementally .

Put height light on Ellipse press

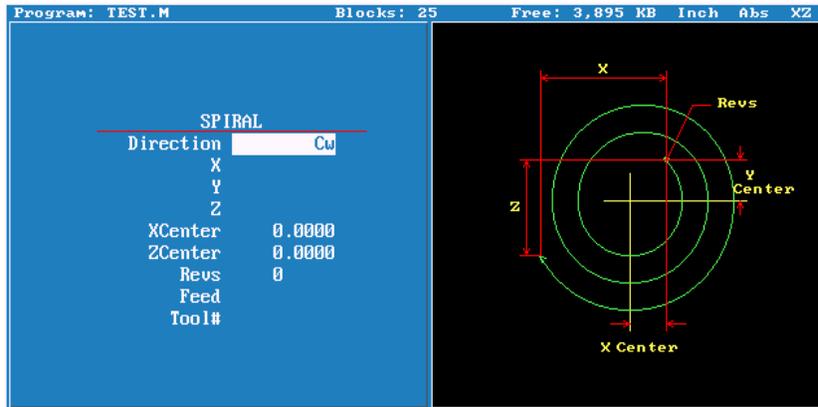


screen will change as below.



Direction	Direction of cut CW or CCW.
X	Distance from Start to End X axis of Ellipse.
Y	Distance from Start to End Y axis of Ellipse.
Z	Distance from Start to End Z axis of Ellipse.
Xcenter	Distance from Start to Center X axis of Ellipse.
Ycenter	Distance from Start to Center Y axis of Ellipse.
HalfLength	Half the length of Ellipse X axis.
HalfWidth	Half the width of Ellipse Y axis.
Feed	Feedrate.
CompSide	Tool compensation none , inside or outside.
Tool#	Tool number.

If plane is changed to XZ plane Ycenter would change to ZCenter and half width is Z axis .
 If plane is changed to YZ plane Xcenter would change to YCenter and half length would be Y axis .
 Using in side or outside tool compensation the the cutter must be placed in the correct compensated position , before programming Ellipse. All dimension **MUST** be Incremental when programming this cycle.



Direction	Direction of Spiral Clockwise or Counter Clockwise.
X	Distance from Start to End X axis .
Y	Distance from Start to End Y axis .
Z	Distance from Start to End Z axis.
Xcenter	Distance from Start to Center X.
Ycenter	Distance from Start to Center Y.
Revs	Number of Revolutions.
Feed	Feedrate.
Tool#	Tool number.

This can be programmed in XY , XZ or YZ planes , the center designations with change accord selected plane .

All dimension **MUST** be Incremental when programming this cycle

Cutter compensation no allowed with this cycle.

If cutting a thread using this cycle the distance moved in Z into number of revolutions will equal lead of thread .