FANUC Spindle number over 24 Setting (For example Tool #25), T25

Go back to tool origin; Go to MDI Mode, type M20, Execute.
 (Tool will go back to origin.) Type M94, Execute. (Tool number reset).

2. Press SYSTEM \rightarrow Press Next (+) 3 times \rightarrow PMCMNT (Picture 1) \rightarrow DATA (Picture 2) \rightarrow Press any letter (A-Z) (Picture 3) \rightarrow Z00M.





3. See Picture 4 and 5. Make sure 0 position number is 99 (data number) and position of numbers 1-24 are the same as the data numbers 1-24.

PMC	MAIN	TENANG	СE			RUN	***
PMC	PARA	M (DA]	ΓΑ ΤΑΕ	BLE)	(PAGE	1/14	129)
NO.	1	BCD:BY	TE NO) PR	от.		
		NO.	ADDR	ESS	DATA		
		0	D0000)	99		
		1	D000	L 🗌	1		
		2	D0002	2	2		
		3	D0003	3	3		
		4	D0004	ł 📃	4		
		5	D0005	5	5		
		6	D0006	}	6		
			()
A)^							
MD I	STO	P ***	***	0	9:47:30		
		LISI	ſ ∐G −	SRCH	SEARCH		

PMC	MAINT	FENANC	E			RUN	***
PMC	PARAN	I (DAT.	A TABI	E)	(PAGÉ	4/14	429)
NO.	1 E	BCD:BY	TE NO	PROT.			
		NO.	ADDRES	ss	DATA		
		21	D0021		21		
		22	D0022		22		
		23	D0023		23		
		24	D0024		24		
		25	D0025		0		
		26	D0026		0		
		27	D0027		Ø		
			()
A)^							
MD I	STO	P ***	***	09:	48:35		
(LIST	G-SI	RCH S	SEARCH		
		^	^	^	~		

4. See picture 6 , the position number 47 (Spindle tool number)

is 0.

PMC	MAIN	ITENAN	CE			RUN	***
PMC	PARA	M (DA)	ΑΤ ΑΊ	BLE)	(PAGE	7/1-	429)
NO.	1	BCD:BY	YTE N	O PRO	DT.		
		NO.	ADDR	ESS	DATA	¥	
		42	D004	2	Q)	
		43	D004	3	Q)	
		44	D004	4	Q)	
		45	D004	5	7	'	
		46	D004	6	1		
		47	D004	7	Ø	<mark>)</mark>	
		48	D004	8	7	'	
SPD	. NO		(5	SPIND	LE TOOL N	10.)
A)^							
MD I	ST	OP ***	***	0	9:49:08		
<		LIS	Γ Ğ−	SRCH	SEARCH		
			^				

5. See picture 7, position number 47 change to from 0 to 25

(spindle become number T25.)

PMC	MAINTE	ENANCI	E			RUN	***
PMC	PARAM	(DAT	TABLI		(PAGE	7/14	429)
NO.	1 BC	D:BY	TE NO I	PROT.	/		
		NO.	ADDRESS	S	DATA		
		421	D0042		0		
		431	D0043		0		
		44	D0044		0		
		45 1	00045		7		
		46 1	00046		1		
		471	D0047		25		
		48 1	D0048		7		
SPD	. NO		(SPI	NDLE	TOOL N	ю.)
A)^							
MD I	STOP	***	***	09:4	9:33		
(LIST	G-SR	CH SI	EARCH		
	^				^		